

# SYMBOLIC SYSTEMS

Courses offered by the Symbolic Systems Program are listed under the subject code SYMSYS on the Stanford Bulletin's ExploreCourses web site.

The observation that both human beings and computers can manipulate symbols lies at the heart of Symbolic Systems, an interdisciplinary program focusing on the relationship between natural and artificial systems that represent, process, and act on information. Computer programs, natural languages, the human mind, and the Internet embody concepts whose study forms the core of the Symbolic Systems curriculum, such as computation, representation, communication, and intelligence. A body of knowledge and theory has developed around these notions, from disciplines such as philosophy, computer science, linguistics, psychology, statistics, neurobiology, and communication. Since the invention of computers, researchers have been working across these disciplines to study questions such as: in what ways are computers and computer languages like human beings and their languages; how can the interaction between people and computers be made easier and more beneficial?

The core requirements of the Symbolic Systems Program (SSP) include courses in symbolic logic, the philosophy of mind, formal linguistics, cognitive psychology, programming, the mathematics of computation, statistical theory, artificial intelligence, and interdisciplinary approaches to cognitive science. These courses prepare students with the vocabulary, theoretical background, and technical skills needed for study and research at the advanced undergraduate and graduate levels. Most of the courses in SSP are drawn from affiliated departments. Courses designed specifically for the program are aimed at integrating and supplementing topics covered by the department-based offerings. The curriculum includes humanistic approaches to questions about language and intelligence, as well as training in science and engineering.

SSP offers B.S. and M.S. degree programs. Both programs require students to master a common core of required courses and to choose an area of specialization.

## Mission of the Undergraduate Program in Symbolic Systems

The undergraduate program in Symbolic Systems is an interdisciplinary program focusing on the relationships between natural and artificial systems that use symbols to communicate and to represent information. The mission of the program is to prepare majors with the vocabulary, theoretical background, and technical skills necessary to research questions about language, information, and intelligence, both human and machine. The curriculum offers a combination of traditional humanistic approaches to these questions as well as a training and familiarity with contemporary developments in the science and technology of computation. Students in the major take courses in cognitive science, computer programming, logic and computational theory, probability, cognitive psychology, philosophy of mind, linguistics, and artificial intelligence. The program prepares students for a variety of careers in the private and public sectors, especially those involving the human-facing sides of information systems/technology, as well as for further study and research in the cognitive and/or information sciences.

## Learning Outcomes (Undergraduate)

The program expects its undergraduate majors to be able to demonstrate the following learning outcomes. These learning outcomes are used in evaluating students and the Symbolic Systems Program. Students are expected to demonstrate:

1. ability to apply formal, philosophical, and/or computational analysis to experimental designs and data and vice versa.
2. ability to understand multiple formal, philosophical, and/or computational frameworks and how they are related to each other.
3. ability to map real world problems or observed phenomena onto formal, philosophical and/or computational frameworks and vice versa.

## Learning Outcomes (Graduate)

The purpose of the master's program is to further develop knowledge and skills in Symbolic Systems and to prepare students for a professional career or doctoral studies. This is achieved through completion of courses representing each of the core disciplines of Symbolic Systems as well as an individualized course program in support of the completion of a Master's thesis.

## Bachelor of Science in Symbolic Systems

The program leading to a B.S. in Symbolic Systems provides students with a core of concepts and techniques, drawing on faculty and courses from various departments. The curriculum prepares students for advanced training in the interdisciplinary study of language and information, or for postgraduate study in any of the main contributing disciplines. It is also excellent preparation for employment immediately after graduation.

Symbolic Systems majors must complete a core of required courses plus a field of study consisting of five additional courses. All major courses are to be taken for letter grades unless an approved course is offered satisfactory/no credit only. All core courses must be passed with a grade of 'C-' or better. Students who receive a grade lower than this in a core course must alert the program of this fact so that a decision can be made about whether the student should continue in the major.

### Core Requirements

In order to graduate with a B.S. in Symbolic Systems, a student must complete the following requirements. Some of these courses have other courses as prerequisites; students are responsible for completing each course's prerequisites before they take it. With the exception of the advanced small seminar requirement, courses cannot be used towards more than one area of the core requirements. For additional information, see the Symbolic Systems web site ([http://symsys.stanford.edu/undergraduate\\_programs](http://symsys.stanford.edu/undergraduate_programs)). *Note:* Students matriculating in the Class of 2018 or later must take SYMSYS 1 Minds and Machines (formerly SYMSYS 100) before their declaration of the Symbolic Systems undergraduate major can be approved.

#### 1. Introductory Core Course

Students matriculating in the Class of 2018 or later must take SYMSYS 1 Minds and Machines (formerly SYMSYS 100) before their declaration of the Symbolic Systems undergraduate major can be approved.

SYMSYS 1	Minds and Machines (formerly SYMSYS 100)	Units 4
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#### 2. Continuous Fundamentals Level 1—Single Variable Calculus

Select one of the following Series:

<b>Series A</b>		
10 units of Advanced Placement Calculus credit		10
<b>Series B</b>		
MATH 19 & MATH 20 & MATH 21	Calculus and Calculus and Calculus	10
<b>Series C</b>		

MATH 41	Calculus	5-6			<b>Units</b>
or MATH 41A	Calculus ACE				
MATH 42	Calculus	5-6			
or MATH 42A	Calculus ACE				
<b>Series D</b>					
Equivalent preparation in Single Variable Calculus, as judged by student					

### 3. Continuous Fundamentals Level 2—Multivariable Calculus

Select one of the following:<sup>1</sup>

CME 100	Vector Calculus for Engineers	5			<b>Units</b>
CME 100A	Vector Calculus for Engineers, ACE	6			
MATH 51	Linear Algebra and Differential Calculus of Several Variables	5			
MATH 51A	Linear Algebra and Differential Calculus of Several Variables, ACE	6			

<sup>1</sup> MATH 52 Integral Calculus of Several Variables and/or MATH 53 Ordinary Differential Equations with Linear Algebra, or CME 102 Ordinary Differential Equations for Engineers and/or CME 104 Linear Algebra and Partial Differential Equations for Engineers, are recommended and may be required for some optional higher level courses.

### 4. Continuous Fundamentals Level 3—Probability and Statistics

Select one of the following:

CS 109	Introduction to Probability for Computer Scientists	3-5			<b>Units</b>
STATS 110	Statistical Methods in Engineering and the Physical Sciences	4-5			
STATS 116	Theory of Probability	3-5			
EE 178	Probabilistic Systems Analysis	4			
MATH 151	Introduction to Probability Theory	3			
MS&E 120	Probabilistic Analysis	5			
CME 106/ ENGR 155C	Introduction to Probability and Statistics for Engineers	4			

### 5. Discrete Fundamentals

#### a. Computing Level 1

CS 106A	Programming Methodology	3-5			<b>Units</b>
Or equivalent preparation, as judged by student					

#### b. Computing Level 2

Select one of the following:					
CS 106B	Programming Abstractions	3-5			
CS 106X	Programming Abstractions (Accelerated)	3-5			

#### c. Logic and Computational Theory

Select one of the following:					
CS 103	Mathematical Foundations of Computing	3-5			
PHIL 150	Mathematical Logic	4			
PHIL 150E	Logic in Action: A New Introduction to Logic	4			

### 6. Technical Depth

Two courses chosen from the list below (from either the same or different areas), appropriate to a student's concentration. Students concentrating in HCI, AI, or Computer Music must take CS 107 Computer Organization and Systems. Other concentrations may also restrict the particular courses that can be taken to fulfill this requirement. See concentration lists at <http://symsys.stanford.edu/viewing/htmldocument/16190>

#### Area A. Computer Programming

CS 107	Computer Organization and Systems (required for HCI, AI, or Computer Music)	3-5
CS 107E	Computer Systems from the Ground Up	3-5

#### Area B. Computational Theory<sup>1</sup>

CS 154	Introduction to Automata and Complexity Theory	3-4
CS 161	Design and Analysis of Algorithms	3-5
PHIL 151A	Recursion Theory	4

#### Area C. Logic

CS 157	Logic and Automated Reasoning	3
PHIL 151	Metalogic	4
PHIL 152	Computability and Logic	4
PHIL 154	Modal Logic	4

#### Area D. Decision Theory/Game Theory

CS 238	Decision Making under Uncertainty	3-4
POLISCI 152	Introduction to Game Theoretic Methods in Political Science	3-5
ECON 160	Game Theory and Economic Applications	5
ECON 180	Honors Game Theory	5
MS&E 252	Decision Analysis I: Foundations of Decision Analysis	3-4

#### Area E. Probability and Statistics

STATS 200	Introduction to Statistical Inference	3
STATS 217	Introduction to Stochastic Processes I	2-3
CS 228	Probabilistic Graphical Models: Principles and Techniques	3-4
CS 246	Mining Massive Data Sets	3-4
MS&E 221	Stochastic Modeling	3

<sup>1</sup> CS 156 is not offered in 2016-17 but may be used to fulfill this requirement.

### 7. Philosophical Foundations Level 1

#### Introductory Philosophy

Select one of the following:

PHIL 1	Introduction to Philosophy	5			<b>Units</b>
PHIL 2	Introduction to Moral Philosophy	5			
PHIL 60	Introduction to Philosophy of Science	5			
PHIL 102	Modern Philosophy, Descartes to Kant	4			
PHIL 135	Existentialism	4			
THINK 24	Evil	4			
ESF 7	Education as Self-Fashioning: The Transformation of the Self	7			

All 3 of the following (must complete entire sequence):

SLE 91 & SLE 92 & SLE 93	Structured Liberal Education and Structured Liberal Education and Structured Liberal Education	
Other introductory courses taught in the Philosophy Department, if approved by the Program Director or Associate Director		
OSPOXFRD 20	Oxford Philosophy: Its Origins and Legends	4-5

### 8. Philosophical Foundations Level 2

PHIL 80	Mind, Matter, and Meaning	5			<b>Units</b>
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## 9. Philosophical Foundations Level 3

Select one of the following advanced undergraduate course in metaphysics/epistemology (post-PHIL 80):

PHIL 107B	Plato's Later Metaphysics and Epistemology	4
PHIL 173B	Metaethics	4
PHIL 175	Philosophy of Law	4
PHIL 180	Metaphysics	4
PHIL 180A	Realism, Anti-Realism, Irrealism, Quasi-Realism	4
PHIL 181	Philosophy of Language	4
PHIL 182	Advanced Philosophy of Language	4
PHIL 184	Epistemology	4
PHIL 186	Philosophy of Mind	4
PHIL 187	Philosophy of Action	4

Note: Symbolic Systems majors must take PHIL 182 for 3 or more units.

## 10. Cognition and Neuroscience

### Introductory Cognition and Neuroscience

PSYCH 45	Introduction to Learning and Memory	3
PSYCH 50	Introduction to Cognitive Neuroscience	4

### An additional undergraduate course in cognition and/or neurosciences

Select one of the following:

BIO 150	Human Behavioral Biology	5
HUMBIO 3B	Behavior, Health, and Development	5
PSYCH 30	Introduction to Perception	3
PSYCH 45	Introduction to Learning and Memory	3
PSYCH 50	Introduction to Cognitive Neuroscience	4
PSYCH 60	Introduction to Developmental Psychology	3
PSYCH 60B		3
PSYCH 70	Self and Society: Introduction to Social Psychology	3-4
PSYCH 131	Language and Thought	4
PSYCH 141	Cognitive Development	3
PSYCH 154	Judgment and Decision-Making	3

## 11. Natural Language

### Language and Mind

Select one of the following:

LINGUIST 1	Introduction to Linguistics	4
LINGUIST 106	Introduction to Speech Perception	4
LINGUIST 140	Language Acquisition I	4
PSYCH 131	Language and Thought	4

### Linguistic Theory

Select one of the following:

LINGUIST 105	Phonetics	4
LINGUIST 110	Introduction to Phonology	4
LINGUIST 120	Introduction to Syntax	4
LINGUIST 121A	The Syntax of English	4
LINGUIST 121B	Crosslinguistic Syntax	4
LINGUIST 130A/230A	Introduction to Semantics and Pragmatics	4
LINGUIST 130B	Introduction to Lexical Semantics	3-4
LINGUIST 184	Syntactic Theory and Implementation	4
LINGUIST 281	Computational Models of Linguistic Formalism	1-4

## 12. Computation and Cognition

Units

A course applying core technical skills to cognition

Select one of the following:

CS 131	Computer Vision: Foundations and Applications	3-4
CS 221	Artificial Intelligence: Principles and Techniques	3-4
CS 228	Probabilistic Graphical Models: Principles and Techniques	3-4
CS 229	Machine Learning	3-4
APPPHYS 293	Theoretical Neuroscience	3
LINGUIST 180/CS 124	From Languages to Information	3-4
LINGUIST 182	Computational Theories of Syntax	3-4
NENS 220	Computational Neuroscience	4
PSYCH 204	Computation and cognition: the probabilistic approach	3
PSYCH 209	Neural Network Models of Cognition: Principles and Applications	4

Units

### Advanced Small Seminar Requirement

An upper-division, limited-enrollment seminar drawing on material from other courses in the core. Courses listed under Symbolic Systems Program offerings with numbers from SYMSYS 200 through SYMSYS 209 are acceptable, as are other courses as listed in the Advanced Small Seminar section of the Symbolic Systems website. Total enrollment must not exceed 20 students for a course to be approved as fulfilling the Advanced Small Seminar Requirement. A course taken to fulfill this requirement can also be counted toward another requirement, as part of either the core or a student's concentration, but not both.

### Fields of Study

In addition to the core requirements listed above, the Symbolic Systems major requires each student to complete a field of study consisting of five courses that are thematically related to each other. Students select concentrations from the list below or design others in consultation with their advisers. The field of study is declared on Axess; it appears on the transcript but not on the diploma.

- Applied Logic
- Artificial Intelligence
- Cognitive Science
- Computer Music
- Decision Making and Rationality
- Human-Computer Interaction
- Learning
- Natural Language
- Neurosciences
- Philosophical Foundations

*Note:* A course may not count toward both a core and a concentration requirement, unless it is applied to the Advanced Small Seminar area within the core. A course that is applied to the Advanced Small Seminar requirement may also be counted toward a student's concentration or toward another core requirement, if appropriate, but not to both.

### Individually Designed Concentrations (IDCs)

Individually Designed Concentrations (IDCs) consist of five courses in a coherent subject area related to symbolic systems. This relationship may be established through inclusion in an IDC of two or more courses that connect the proposed concentration to the core, i.e. courses that (a) directly apply disciplines included in the core and (b) are related by topic or methodology to the other courses in the proposed concentration.

Course selection is to be made in consultation with the student's adviser and is subject to approval by the adviser, the Associate Director, and the Director. For examples of IDCs completed by past SSP students, consult the list of alumni and apply the filter "Individually Designed Concentration".

Approval of an IDC must take place no less than two full quarters before a student plans to graduate, e.g. prior to the first day of Winter Quarter of the senior year if a student intends to graduate in June of that year. Failure to obtain approval by the required date will necessitate either completing the requirements for one of the suggested concentrations, or delaying graduation to the end of the second full quarter following approval of an IDC.

To get a proposed IDC approved, send an email message to [symsys-directors@lists.stanford.edu](mailto:symsys-directors@lists.stanford.edu), cc'd to your prospective concentration adviser, stating that the adviser has approved your proposal, and giving a title, one-paragraph description, and course plan for your proposed concentration.

## Undergraduate Research

The program encourages all SSP majors to gain experience in directed research by participating in faculty research projects or by pursuing independent study. In addition to the Symbolic Systems Honors Program (see below), the following avenues are offered.

*Summer Internships:* students work on SSP-related faculty research projects. Application procedures are announced in the Winter Quarter for SSP majors.

*Research Assistantships:* other opportunities to work on faculty research projects are typically announced to SSP majors as they arise during the academic year.

*Independent Study:* under faculty supervision. For course credit, students should enroll in SYMSYS 196 Independent Study.

Contact SSP for more information on any of these possibilities, or see the Symbolic Systems (<http://symsys.stanford.edu>) web site. In addition, see the Undergraduate Advising and Research (<https://undergrad.stanford.edu/opportunities/research.html>) web site for information on UAR grants and scholarships supporting student research projects at all levels.

## Honors Program

Seniors in SSP may apply for admission to the Symbolic Systems honors program prior to the beginning of their final year of study. Students who are accepted into the honors program can graduate with honors by completing an honors thesis under the supervision of a faculty member. Course credit for the honors project may be obtained by registering for SYMSYS 190 Senior Honors Tutorial any quarter while a student is working on an honors project. SYMSYS 191 Senior Honors Seminar, is recommended for honors students during the senior year. Contact SSP or visit the program's web site for more information on the honors program, including deadlines and policies.

## Minor in Symbolic Systems

Students may minor in Symbolic Systems by completing either Option 1 or Option 2. For additional information see the Symbolic Systems minors web site (<http://symsys.stanford.edu/viewing/htmldocument/13635>).

### Option 1

One course in each of the following core areas (please note that several of these courses have prerequisites):

#### a. Cognition

Select one of the following:		
SYMSYS 1	Minds and Machines (formerly SYMSYS 100)	4
PSYCH 45	Introduction to Learning and Memory	3
PSYCH 50	Introduction to Cognitive Neuroscience	4

#### b. Logic and Computation

Select one of the following:		
PHIL 150	Mathematical Logic	4
PHIL 150E	Logic in Action: A New Introduction to Logic	4
PHIL 151	Metalogic	4
CS 103	Mathematical Foundations of Computing	3-5

#### c. Computer Programming

Select one of the following:		
CS 106B	Programming Abstractions	3-5
CS 106X	Programming Abstractions (Accelerated)	3-5
CS 107	Computer Organization and Systems	3-5

#### d. Philosophical Foundations

Select one of the following:		
SYMSYS 1	Minds and Machines (formerly SYMSYS 100)	4
PHIL 80	Mind, Matter, and Meaning	5

#### e. Linguistic Theory

Select one of the following:		
LINGUIST 105	Phonetics	4
LINGUIST 110	Introduction to Phonology	4
LINGUIST 120	Introduction to Syntax	4
LINGUIST 121A	The Syntax of English	4
LINGUIST 121B	Crosslinguistic Syntax	4
LINGUIST 130A	Introduction to Semantics and Pragmatics	4
LINGUIST 130B	Introduction to Lexical Semantics	3-4
LINGUIST 184	Syntactic Theory and Implementation	4

#### f. Computation and Cognition

Select one of the following:		
CS 221	Artificial Intelligence: Principles and Techniques	3-4
CS 224M		3
CS 228	Probabilistic Graphical Models: Principles and Techniques	3-4
CS 229	Machine Learning	3-4
LINGUIST 180	From Languages to Information	3-4
LINGUIST 182	Computational Theories of Syntax	3-4
PSYCH 204	Computation and cognition: the probabilistic approach	3
PSYCH 209	Neural Network Models of Cognition: Principles and Applications	4
PSYCH 239	Formal and Computational Approaches in Psychology and Cognitive Science	3

<sup>1</sup> SYMSYS 1 Minds and Machines (formerly SYMSYS 100) may not be counted for both areas 'a' and 'd'.

### Option 2

SYMSYS 1 Minds and Machines (formerly SYMSYS 100), plus an interdisciplinary SSP concentration listed on the SSP (<http://symsys.stanford.edu/viewing/htmldocument/16190>) web site. To qualify, the selection of courses used for the minor must be interdisciplinary; it must either include courses from at least three departments, or include more than one course from each of two departments.

### Units



## Coterminal Master's Degrees in Symbolic Systems

Many SSP majors also complete coterminal M.S. or M.A. degrees in affiliated departments. In addition to the Symbolic Systems M.S. program, the Department of Philosophy offers a Special Program in Symbolic Systems track for interdisciplinary graduate level work leading to the Master of Arts in Philosophy (<http://www.stanford.edu/dept/registrar/bulletin/6567.htm>).

### University Coterminal Requirements

Coterminal master's degree candidates are expected to complete all master's degree requirements as described in this bulletin. University requirements for the coterminal master's degree are described in the "Coterminal Master's Program (<http://exploreddegrees.stanford.edu/cotermdegrees>)" section. University requirements for the master's degree are described in the "Graduate Degrees (<http://exploreddegrees.stanford.edu/graduatedegrees/#masterstext>)" section of this bulletin.

After accepting admission to this coterminal master's degree program, students may request transfer of courses from the undergraduate to the graduate career to satisfy requirements for the master's degree. Transfer of courses to the graduate career requires review and approval of both the undergraduate and graduate programs on a case by case basis.

In this master's program, courses taken three quarters prior to the first graduate quarter, or later, are eligible for consideration for transfer to the graduate career. No courses taken prior to the first quarter of the sophomore year may be used to meet master's degree requirements.

Course transfers are not possible after the bachelor's degree has been conferred.

The University requires that the graduate adviser be assigned in the student's first graduate quarter even though the undergraduate career may still be open. The University also requires that the Master's Degree Program Proposal be completed by the student and approved by the department by the end of the student's first graduate quarter.

## Master of Science in Symbolic Systems

The University's basic requirements for the M.S. degree are discussed in the "Graduate Degrees (<http://exploreddegrees.stanford.edu/graduatedegrees>)" section of this bulletin.

The M.S. degree in Symbolic Systems is designed to be completed in the equivalent of one academic year by coterminal students or returning students who already have a B.S. degree in Symbolic Systems, and in two years or less by other students depending upon level of preparation. Admission is competitive, providing a limited number of students with the opportunity to pursue course and project work in consultation with a faculty adviser who is affiliated with the Symbolic Systems Program. The faculty adviser may impose requirements beyond those described here.

Admission to the program as a coterminal student is subject to the policies and deadlines described in the "Coterminal Bachelor's and Master's Degrees (<http://exploreddegrees.stanford.edu/cotermdegrees>)" section of this bulletin. Applicants to the M.S. program are reviewed each Winter Quarter. Information on deadlines, procedures for applying, and degree requirements are available from the program's student services coordinator in the Linguistics Department office (460-127E) and at the Symbolic Systems (<http://symsys.stanford.edu/viewing/htmldocument/13623>) web site.

### Degree Requirements

A candidate for the M.S. degree in Symbolic Systems must complete a program of 45 units. At least 36 of these must be graded units, passed with an average grade of 3.0 (B) or better, and any course taken as

part of the 45 unit program must be taken for a letter grade unless the course is offered S/NC only. None of the 45 units to be counted toward the M.S. degree may include units counted toward an undergraduate degree at Stanford or elsewhere. Course requirements are waived only if evidence is provided that similar or more advanced courses have been taken, either at Stanford or another institution. Courses that are waived rather than taken may not be counted toward the M.S. degree. For additional information, see the Symbolic Systems web site ([http://symsys.stanford.edu/graduate\\_programs](http://symsys.stanford.edu/graduate_programs)).

Each candidate for the M.S. degree must fulfill the following requirements:

1. Submission to the Symbolic Systems Program office and approval of the following pre-project research documents:
  - a. Project Area Statement, endorsed with a commitment from a student's prospective project adviser no later than May 1 of the academic year prior to the expected graduation year; and
  - b. Qualifying Research Paper due no later than the end of the Summer Quarter prior to the expected graduation year.
2. Completion of a coherent plan of study, to be approved by the Graduate Studies Director in consultation with the student's adviser and designed to support a student's project. An initial plan of study should be delineated on the Program Proposal Form (<http://studentaffairs.stanford.edu/sites/default/files/registrar/files/progpropma.pdf>) prior to the end of the student's first quarter of study, as required by the University, to be modified at the time of the Project Area Statement with the approval of a student's adviser and the Graduate Studies Director. The final version of the Program Proposal, which should specify all the courses the student has taken and proposes as fulfillment of the unit requirements for the degree, is due by the end of Finals Week in the quarter prior to the student's expected graduation quarter (i.e. end of Winter Quarter for a student graduating in the Spring). The plan of study must include courses taken for 3 units or more each that are more advanced than the Symbolic Systems undergraduate core in four main skill areas: formal, empirical, computational, and philosophical; and in at least three of the following departments: Computer Science, Linguistics, Philosophy, and Psychology. More advanced courses in each of the skill areas are defined as follows:

a) formal: a course in logic and computational theory beyond the level of PHIL 151 Metalogic. The courses below have been approved. Other courses may be approved if appropriate.

- PHIL 252 Computability and Logic
- PHIL 254 Modal Logic
- PHIL 350A Model Theory
- PHIL 355 Logic and Social Choice
- CS 154 Introduction to Automata and Complexity Theory
- CS 157 Logic and Automated Reasoning
- CS 161 Design and Analysis of Algorithms
- CS 364A

b) empirical: a course drawing on experimental or observational data or methods, beyond the level of PSYCH 55, LINGUIST 121A, 121B or 130A. The courses below are examples of those that have been approved. Other courses may be approved if appropriate.

- COMM 268. Experimental Research in Advanced User Interfaces (same as COMM 168, COMM 368, ME 468)
- COMM 269. Computers and Interfaces: Psychological and Social Issues (same as COMM 169)
- CS 224N Natural Language Processing with Deep Learning
- CS 376 Human-Computer Interaction Research
- LINGUIST 230B Semantics and Pragmatics I

- LINGUIST 241 Language Acquisition II
- LINGUIST 274C Linguistic Field Methods: Syntax
- NBIO 206 The Nervous System
- NBIO 258 Information and Signaling Mechanisms in Neurons and Circuits
- PSYCH 204 Computation and cognition: the probabilistic approach
- PSYCH 204A Human Neuroimaging Methods
- PSYCH 209 Neural Network and Deep Learning Models for Cognition and Cognitive Science
- PSYCH 252 Statistical Methods for Behavioral and Social Sciences
- PSYCH 254 Lab in Experimental Methods
- STATS 200 Introduction to Statistical Inference
- SYMSYS 245. Cognition in Interaction Design

c) computational: a course involving programming beyond the level of CS 107. The courses below have been approved. Other courses may be approved if appropriate.

- CS 108 Object-Oriented Systems Design
- CS 110 Principles of Computer Systems
- CS 124 From Languages to Information
- CS 142 Web Applications
- CS 143 Compilers
- CS 148 Introduction to Computer Graphics and Imaging
- CS 221 Artificial Intelligence: Principles and Techniques
- CS 224N Natural Language Processing with Deep Learning
- CS 224W Social and Information Network Analysis
- CS 249A

d) philosophical: a course in the area of Philosophy of Mind/Language/Science/Epistemology or Metaphysics at the 200 level or above, certified by the instructor as worthy of graduate credit. The courses below are examples of those that have been approved. Other courses may be approved if appropriate.

- PHIL 264 Central Topics in the Philosophy of Science: Theory and Evidence
- PHIL 267B Philosophy, Biology, and Behavior
- PHIL 280 Metaphysics
- PHIL 281 Philosophy of Language
- PHIL 285B Philosophy of Perception
- PHIL 286 Philosophy of Mind
- PHIL 287 Philosophy of Action
- PHIL 383B What's an Inference?
- SYMSYS 206

3. Completion of three quarters of SYMSYS 291 Master's Program Seminar.

4. Completion of a substantial project appropriate to the program plan, represented by the M.S. Thesis, the last of the the M.S research documents (<http://symsys.stanford.edu/viewing/htmldocument/13678>). The project normally takes three quarters, and work on the project may account for up to 15 units of a student's program. The thesis must be read and approved for the master's degree in Symbolic Systems by two qualified readers approved by the program, at least one of whom must be a member of the academic council. A copy of the thesis must be submitted (in both print and electronic forms) to the Associate Director of Symbolic Systems, with the print version including the signatures of each reader indicating approval of the thesis for the degree of Master of Science, no later than 12 noon on the day of the University Dissertation/Thesis Submission Deadline (<https://studentaffairs.stanford.edu/>)

registrar/students/dissertation-thesis) for the quarter of a student's graduation.

## Faculty

*Director:* Kenneth A. Taylor

*Director of Graduate Studies:* Kenneth A. Taylor

*Associate Director:* Todd Davies

*Program Committee* Michael Bernstein, Herbert Clark, Todd Davies, Michael C. Frank, Thomas Icard, Daniel Jurafsky, Daniel Lassiter, Krista Lawlor, Christopher Manning, James McClelland, Stanley Peters, Christopher Potts, Mehran Sahami, Kenneth A. Taylor, Johan van Benthem, Thomas A. Wasow

*Program Faculty:*

*Art and Art History:* Scott Bukatman (Professor)

*Classics:* Reviel Netz (Professor)

*Civil and Environmental Engineering:* John Kunz (Program Consultant)

*Communication:* Jeremy Bailenson (Professor), Byron Reeves (Professor), Frederick Turner (Professor)

*Computer Science:* Michael Bernstein (Assistant Professor), David Dill (Professor), Michael Genesereth (Associate Professor), Oussama Khatib (Professor), Daphne Koller (Adjunct Professor), James Landay (Professor), Jean-Claude Latombe (Professor, emeritus), Marc Levoy (Professor, emeritus), Christopher Manning (Professor), Andrew Ng (Adjunct Professor), Nils Nilsson (Professor, emeritus), Vaughan Pratt (Professor, emeritus), Eric Roberts (Professor, emeritus), Tim Roughgarden (Associate Professor), Mehran Sahami (Professor, Teaching), Yoav Shoham (Professor, emeritus), Sebastian Thrun (Adjunct Professor), Terry Winograd (Professor, emeritus)

*Economics:* Muriel Niederle (Professor)

*Education:* Raymond P. McDermott (Professor), Roy Pea (Professor), Daniel Schwartz (Professor)

*Electrical Engineering:* Krishna Shenoy (Professor)

*French and Italian:* Jean-Pierre Dupuy (Professor)

*Genetics:* Russ B. Altman (Professor)

*Graduate School of Business:* Baba Shiv (Professor)

*History:* Jessica G. Riskin (Professor)

*Linguistics:* Arto Anttila (Associate Professor), Joan Bresnan (Professor, emerita), Eve Clark (Professor), Cleo Condoravdi (Professor Research), Penelope Eckert (Professor), Daniel Jurafsky (Professor), Ronald Kaplan (Adjunct Professor), Lauri Karttunen (Adjunct Professor), Martin Kay (Professor), Daniel Lassiter (Assistant Professor), Beth Levin (Professor), Christopher Manning (Professor), Stanley Peters (Professor, emeritus), Christopher Potts (Professor), Meghan Sumner (Associate Professor), Thomas A. Wasow (Professor, emeritus), Annie Zaenen (Adjunct Professor)

*Management Science and Engineering:* Pamela Hinds (Professor)

*Mathematics:* Persi Diaconis (Professor), Solomon Feferman (Professor, emeritus)

*Medicine:* Russ B. Altman (Professor), Mark Musen (Professor)

**Music:** Jonathan Berger (Professor), Christopher Chafe (Professor), Eleanor Selfridge-Field (Adjunct Professor), Ge Wang (Assistant Professor)

**Neurobiology:** Ben Barres (Professor), William T. Newsome (Professor), Jennifer Raymond (Professor)

**Philosophy:** Michael Bratman (Professor), Rachael Briggs (Assistant Professor), Mark Crimmins (Associate Professor), Tom Donaldson (Assistant Professor), John Etchemendy (Professor), Solomon Feferman (Professor, emeritus), Dagfinn Føllesdal (Professor, emeritus), Thomas Icard III (Assistant Professor), Krista Lawlor (Associate Professor), Anna-Sara Malmgren (Assistant Professor), John Perry (Professor, emeritus), Brian Skyrms (Professor), Kenneth Taylor (Professor), Johan van Benthem (Professor), Thomas A. Wasow (Professor, emeritus)

**Psychiatry and Behavioral Sciences:** Vinod Menon (Professor)

**Psychology:** Herbert H. Clark (Professor, emeritus), Anne Fernald (Associate Professor), Michael C. Frank (Associate Professor), Noah Goodman (Associate Professor), Kalanit Grill-Spector (Professor), Hyowon Gweon (Assistant Professor), Brian Knutson (Associate Professor), Ellen Markman (Professor), James McClelland (Professor), Samuel McClure (Assistant Professor), Barbara Tversky (Professor, emerita), Anthony Wagner (Professor), Brian Wandell (Professor)

**Statistics:** Persi Diaconis (Professor), Susan P. Holmes (Professor)

**Symbolic Systems:** Todd Davies (Associate Director), Damon Horowitz (Adjunct Professor), Jeff Shrager (Adjunct Professor), Paul Skokowski (Adjunct Professor)

**Other Affiliates:** David Barker-Plummer (CSLI Engineering Research Associate), Keith Devlin H-STAR Operation Senior Researcher), Daniel Flickinger (CSLI Research and Development Engineer)

## Cognate Courses for the Bachelor's Degree

The following is a list of cognate courses that may be applied to the B.S. in Symbolic Systems. Click on the course or see ExploreCourses for course descriptions and General Education Requirements (GER) information. Courses taken for a Symbolic Systems degree or Minor must be taken for 3 units (or more). See Degree Requirements for details.

### Core

		Units
APPPHYS 293	Theoretical Neuroscience	3
BIO 150	Human Behavioral Biology	5
CME 100	Vector Calculus for Engineers	5
CME 100A	Vector Calculus for Engineers, ACE	6
CME 106	Introduction to Probability and Statistics for Engineers	4
CS 103	Mathematical Foundations of Computing	3-5
CS 106A	Programming Methodology	3-5
CS 106B	Programming Abstractions	3-5
CS 106X	Programming Abstractions (Accelerated)	3-5
CS 107	Computer Organization and Systems	3-5
CS 107E	Computer Systems from the Ground Up	3-5
CS 109	Introduction to Probability for Computer Scientists	3-5
CS 124	From Languages to Information	3-4
CS 131	Computer Vision: Foundations and Applications	3-4
CS 154	Introduction to Automata and Complexity Theory	3-4
CS 157	Logic and Automated Reasoning	3

CS 161	Design and Analysis of Algorithms	3-5
CS 221	Artificial Intelligence: Principles and Techniques	3-4
CS 228	Probabilistic Graphical Models: Principles and Techniques	3-4
CS 229	Machine Learning	3-4
CS 238	Decision Making under Uncertainty	3-4
CS 246	Mining Massive Data Sets	3-4
ECON 160	Game Theory and Economic Applications	5
ECON 180	Honors Game Theory	5
EE 178	Probabilistic Systems Analysis	4
ENGR 155C	Introduction to Probability and Statistics for Engineers	4
ESF 7	Education as Self-Fashioning: The Transformation of the Self	7
ETHICSOC 20	Introduction to Moral Philosophy	5
HUMBIO 3B	Behavior, Health, and Development	5
LINGUIST 1	Introduction to Linguistics	4
LINGUIST 105	Phonetics	4
LINGUIST 106	Introduction to Speech Perception	4
LINGUIST 110	Introduction to Phonology	4
LINGUIST 120	Introduction to Syntax	4
LINGUIST 121A	The Syntax of English	4
LINGUIST 121B	Crosslinguistic Syntax	4
LINGUIST 130A	Introduction to Semantics and Pragmatics	4
LINGUIST 130B	Introduction to Lexical Semantics	3-4
LINGUIST 131	Language and Thought	4
LINGUIST 140	Language Acquisition I	4
LINGUIST 180	From Languages to Information	3-4
LINGUIST 182	Computational Theories of Syntax	3-4
LINGUIST 230A	Introduction to Semantics and Pragmatics	4
LINGUIST 240	Language Acquisition I	4
LINGUIST 281	Computational Models of Linguistic Formalism	1-4
LINGUIST 282	Computational Theories of Syntax	3-4
MATH 19	Calculus	3
MATH 20	Calculus	3
MATH 21	Calculus	4
MATH 41	Calculus	5
MATH 41A	Calculus ACE	6
MATH 42	Calculus	5
MATH 42A	Calculus ACE	6
MATH 51	Linear Algebra and Differential Calculus of Several Variables	5
MATH 51A	Linear Algebra and Differential Calculus of Several Variables, ACE	6
MATH 151	Introduction to Probability Theory	3
MATH 162	Philosophy of Mathematics	4
MS&E 120	Probabilistic Analysis	5
MS&E 220	Probabilistic Analysis	3-4
MS&E 221	Stochastic Modeling	3
MS&E 252	Decision Analysis I: Foundations of Decision Analysis	3-4
NENS 220	Computational Neuroscience	4
PHIL 1	Introduction to Philosophy	5
PHIL 2	Introduction to Moral Philosophy	5
PHIL 60	Introduction to Philosophy of Science	5
PHIL 80	Mind, Matter, and Meaning	5
PHIL 102	Modern Philosophy, Descartes to Kant	4
PHIL 107B	Plato's Later Metaphysics and Epistemology	4

PHIL 135	Existentialism	4
PHIL 150	Mathematical Logic	4
PHIL 150E	Logic in Action: A New Introduction to Logic	4
PHIL 151	Metalogic	4
PHIL 151A	Recursion Theory	4
PHIL 152	Computability and Logic	4
PHIL 154	Modal Logic	4
PHIL 162	Philosophy of Mathematics	4
PHIL 164	Central Topics in the Philosophy of Science: Theory and Evidence	4
PHIL 166	Probability: Ten Great Ideas About Chance	4
PHIL 167B	Philosophy, Biology, and Behavior	4
PHIL 169	Evolution of the Social Contract	4
PHIL 173B	Metaethics	4
PHIL 175	Philosophy of Law	4
PHIL 180	Metaphysics	4
PHIL 180A	Realism, Anti-Realism, Irrationalism, Quasi-Realism	4
PHIL 181	Philosophy of Language	4
PHIL 182	Advanced Philosophy of Language	4
PHIL 184	Epistemology	4
PHIL 184F	Feminist Theories of Knowledge	4
PHIL 184P	Probability and Epistemology	4
PHIL 185	Theory of Understanding	4
PHIL 186	Philosophy of Mind	4
PHIL 187	Philosophy of Action	4
PHIL 188	Personal Identity	4
PHIL 189	Examples of Free Will	4
PHIL 280A	Realism, Anti-Realism, Irrationalism, Quasi-Realism	4
PHIL 289	Examples of Free Will	4
POLISCI 152	Introduction to Game Theoretic Methods in Political Science	3-5
PSYCH 30	Introduction to Perception	3
PSYCH 45	Introduction to Learning and Memory	3
PSYCH 50	Introduction to Cognitive Neuroscience	4
PSYCH 60	Introduction to Developmental Psychology	3
PSYCH 70	Self and Society: Introduction to Social Psychology	3-4
PSYCH 131	Language and Thought	4
PSYCH 141	Cognitive Development	3
PSYCH 154	Judgment and Decision-Making	3
PSYCH 204	Computation and cognition: the probabilistic approach	3
PSYCH 209	Neural Network Models of Cognition: Principles and Applications	4
PSYCH 239	Formal and Computational Approaches in Psychology and Cognitive Science	3
PSYCH 262	Language and Thought	4
SLE 91	Structured Liberal Education	8
SLE 92	Structured Liberal Education	8
SLE 93	Structured Liberal Education	8
STATS 110	Statistical Methods in Engineering and the Physical Sciences	4-5
STATS 116	Theory of Probability	3-5
STATS 200	Introduction to Statistical Inference	3
STATS 217	Introduction to Stochastic Processes I	2-3
SYMSYS 184	Syntactic Theory and Implementation	4
THINK 24	Evil	4

Note: Symbolic Systems majors must take PHIL 182 Advanced Philosophy of Language for 3 or more units.

## Artificial Intelligence

		Units
CS 124	From Languages to Information	3-4
CS 154	Introduction to Automata and Complexity Theory	3-4
CS 157	Logic and Automated Reasoning	3
CS 205A	Mathematical Methods for Robotics, Vision, and Graphics	3
CS 223A	Introduction to Robotics	3
CS 224N	Natural Language Processing with Deep Learning	3-4
CS 224S	Spoken Language Processing	2-4
CS 224U	Natural Language Understanding	3-4
CS 225A	Experimental Robotics	3
CS 225B	Robot Programming Laboratory	3-4
CS 227B	General Game Playing	3
CS 228	Probabilistic Graphical Models: Principles and Techniques	3-4
CS 229	Machine Learning	3-4
CS 270	Modeling Biomedical Systems: Ontology, Terminology, Problem Solving	3
CS 274	Representations and Algorithms for Computational Molecular Biology	3-4
CS 329	Topics in Artificial Intelligence	3
ECON 160	Game Theory and Economic Applications	5
EE 263	Introduction to Linear Dynamical Systems	3
EE 364A	Convex Optimization I	3
EE 364B	Convex Optimization II	3
EE 376A	Information Theory	3
EE 376B	Network Information Theory	3
ENGR 205	Introduction to Control Design Techniques	3
ENGR 209A	Analysis and Control of Nonlinear Systems	3
LINGUIST 180	From Languages to Information	3-4
LINGUIST 188	Natural Language Understanding	3-4
LINGUIST 280	From Languages to Information	3-4
LINGUIST 284	Natural Language Processing with Deep Learning	3-4
LINGUIST 285	Spoken Language Processing	2-4
MATH 113	Linear Algebra and Matrix Theory	3
MS&E 251	Stochastic Control	3
PHIL 152	Computability and Logic	4
PHIL 154	Modal Logic	4
STATS 315A	Modern Applied Statistics: Learning	2-3
STATS 315B	Modern Applied Statistics: Data Mining	2-3

## Applied Logic

		Units
CS 154	Introduction to Automata and Complexity Theory	3-4
CS 157	Logic and Automated Reasoning	3
LINGUIST 230A	Introduction to Semantics and Pragmatics	4
MATH 161	Set Theory	3
PHIL 152	Computability and Logic	4
PHIL 154	Modal Logic	4
PHIL 155	General Interest Topics in Mathematical Logic	4
PHIL 350A	Model Theory	3
PHIL 351A	Recursion Theory	3
PHIL 354	Topics in Logic	1-3



PHIL 391	Research Seminar in Logic	1-3	LINGUIST 280	From Languages to Information	3-4
<b>Philosophical Foundations</b>			LINGUIST 284	Natural Language Processing with Deep Learning	3-4
LINGUIST 110	Introduction to Phonology	4	MATH 113	Linear Algebra and Matrix Theory	3
MATH 162	Philosophy of Mathematics	4	MUSIC 251	Psychophysics and Music Cognition	1-5
PHIL 9N	Philosophical Classics of the 20th Century	4	NBIO 206	The Nervous System	8
PHIL 14N	Belief and the Will	3	NBIO 218	Neural Basis of Behavior	5
PHIL 102	Modern Philosophy, Descartes to Kant	4	NBIO 220	Central Mechanisms in Vision-based Cognition	2-4
PHIL 143	Quine	4	PHIL 152	Computability and Logic	4
PHIL 152	Computability and Logic	4	PHIL 154	Modal Logic	4
PHIL 154	Modal Logic	4	PHIL 164	Central Topics in the Philosophy of Science: Theory and Evidence	4
PHIL 157	Topics in Philosophy of Logic	3	PHIL 180	Metaphysics	4
PHIL 162	Philosophy of Mathematics	4	PHIL 180A	Realism, Anti-Realism, Irrealism, Quasi-Realism	4
PHIL 164	Central Topics in the Philosophy of Science: Theory and Evidence	4	PHIL 181	Philosophy of Language	4
PHIL 165	Philosophy of Physics	4	PHIL 184	Epistemology	4
PHIL 166	Probability: Ten Great Ideas About Chance	4	PHIL 184P	Probability and Epistemology	4
PHIL 167B	Philosophy, Biology, and Behavior	4	PHIL 186	Philosophy of Mind	4
PHIL 170	Ethical Theory	4	PHIL 187	Philosophy of Action	4
PHIL 180	Metaphysics	4	PHIL 188	Personal Identity	4
PHIL 180A	Realism, Anti-Realism, Irrealism, Quasi-Realism	4	PHIL 189	Examples of Free Will	4
PHIL 181	Philosophy of Language	4	PHIL 264	Central Topics in the Philosophy of Science: Theory and Evidence	4
PHIL 184	Epistemology	4	PHIL 280A	Realism, Anti-Realism, Irrealism, Quasi-Realism	4
PHIL 184P	Probability and Epistemology	4	PHIL 289	Examples of Free Will	4
PHIL 252	Computability and Logic	4	PSYCH 1	Introduction to Psychology	5
PHIL 254	Modal Logic	4	PSYCH 30	Introduction to Perception	3
PHIL 264	Central Topics in the Philosophy of Science: Theory and Evidence	4	PSYCH 45	Introduction to Learning and Memory	3
PHIL 265	Philosophy of Physics	4	PSYCH 50	Introduction to Cognitive Neuroscience	4
PHIL 266	Probability: Ten Great Ideas About Chance	4	PSYCH 70	Self and Society: Introduction to Social Psychology	3-4
PHIL 267B	Philosophy, Biology, and Behavior	4	PSYCH 75	Introduction to Cultural Psychology	5
PHIL 280	Metaphysics	4	PSYCH 104	Uniquely Human	3
PHIL 280A	Realism, Anti-Realism, Irrealism, Quasi-Realism	4	PSYCH 110	Research Methods and Experimental Design	5
PHIL 350A	Model Theory	3	PSYCH 131	Language and Thought	4
<b>Cognitive Science</b>			PSYCH 141	Cognitive Development	3
BIO 150	Human Behavioral Biology	5	PSYCH 143	Developmental Anomalies	3
COMM 106	Communication Research Methods	4-5	PSYCH 154	Judgment and Decision-Making	3
CS 124	From Languages to Information	3-4	PSYCH 202	Cognitive Neuroscience	3
CS 154	Introduction to Automata and Complexity Theory	3-4	PSYCH 204A	Human Neuroimaging Methods	3
CS 205A	Mathematical Methods for Robotics, Vision, and Graphics	3	PSYCH 204B	Human Neuroimaging Methods	3
CS 224N	Natural Language Processing with Deep Learning	3-4	PSYCH 205	Foundations of Cognition	1-3
CS 229	Machine Learning	3-4	PSYCH 221	Image Systems Engineering	1-3
ECON 160	Game Theory and Economic Applications	5	PSYCH 226	Models and Mechanisms of Memory	1-3
EE 376A	Information Theory	3	PSYCH 232	Brain and Decision Making	3
EE 376B	Network Information Theory	3	PSYCH 250	High-level Vision: From Neurons to Deep Neural Networks	3
HUMBIO 160	Human Behavioral Biology	5	PSYCH 251	Affective Neuroscience	3
LINGUIST 105	Phonetics	4	PSYCH 252	Statistical Methods for Behavioral and Social Sciences	1-6
LINGUIST 110	Introduction to Phonology	4	PSYCH 262	Language and Thought	4
LINGUIST 140	Language Acquisition I	4	PSYCH 272	Special Topics in Psycholinguistics	1-3
LINGUIST 180	From Languages to Information	3-4	PSYCH 279	Topics in Cognitive Control	1-3
LINGUIST 205A	Phonetics	4	STATS 191	Introduction to Applied Statistics	3-4
LINGUIST 240	Language Acquisition I	4	STATS 200	Introduction to Statistical Inference	3
LINGUIST 241	Language Acquisition II	4			

## Decision Making and Rationality

		Units			
BIO 150	Human Behavioral Biology	5	PHIL 167B	Philosophy, Biology, and Behavior	4
BIOMEDIN 251	Outcomes Analysis	4	PHIL 170	Ethical Theory	4
COMM 106	Communication Research Methods	4-5	PHIL 194C	Time and Free Will	4
COMM 172	Media Psychology	4-5	PHIL 194R	Epistemic Paradoxes	4
COMM 206	Communication Research Methods	4-5	PHIL 264	Central Topics in the Philosophy of Science: Theory and Evidence	4
COMM 272	Media Psychology	4-5	PHIL 266	Probability: Ten Great Ideas About Chance	4
CS 147	Introduction to Human-Computer Interaction Design	3-5	PHIL 267B	Philosophy, Biology, and Behavior	4
CS 154	Introduction to Automata and Complexity Theory	3-4	PHIL 270	Ethical Theory	4
CS 161	Design and Analysis of Algorithms	3-5	PHIL 355	Logic and Social Choice	4
CS 181	Computers, Ethics, and Public Policy	4	PHIL 366	Evolution and Communication	4
CS 204	Legal Informatics	2-3	PHIL 387	Intention and Normative Judgment	2-4
CS 228	Probabilistic Graphical Models: Principles and Techniques	3-4	POLISCI 123	Politics and Public Policy	4-5
CS 261	Optimization and Algorithmic Paradigms	3	POLISCI 152	Introduction to Game Theoretic Methods in Political Science	3-5
ECON 50	Economic Analysis I	5	POLISCI 344U	Political Culture	3-5
ECON 51	Economic Analysis II	5	POLISCI 351A	Foundations of Political Economy	3
ECON 102B	Applied Econometrics	5	PSYCH 45	Introduction to Learning and Memory	3
ECON 102C	Advanced Topics in Econometrics	5	PSYCH 50	Introduction to Cognitive Neuroscience	4
ECON 135	Finance for Non-MBAs	3	PSYCH 70	Self and Society: Introduction to Social Psychology	3-4
ECON 136	Market Design	5	PSYCH 75	Introduction to Cultural Psychology	5
ECON 137	Decision Modeling and Information	5	PSYCH 80	Introduction to Personality and Affective Science	3
ECON 141	Public Finance and Fiscal Policy	5	PSYCH 110	Research Methods and Experimental Design	5
ECON 150	Economic Policy Analysis	4-5	PSYCH 152	Mediation for Dispute Resolution	3
ECON 153	Economics of the Internet	5	PSYCH 154	Judgment and Decision-Making	3
ECON 155	Environmental Economics and Policy	5	PSYCH 158	Emotions: History, Theories, and Research	1-3
ECON 160	Game Theory and Economic Applications	5	PSYCH 167	Seminar on Aggression	3
ECON 179	Experimental Economics	5	PSYCH 168	Emotion Regulation	3
ECON 286	Game Theory and Economic Applications	2-5	PSYCH 205	Foundations of Cognition	1-3
ECON 288	Computational Economics	2-5	PSYCH 212	Classic and contemporary social psychology research	1-3
ECON 289	Advanced Topics in Game Theory and Information Economics	2-5	PSYCH 215	Mind, Culture, and Society	3
ECON 290	Multiperson Decision Theory	3	PSYCH 223	Social Norms	3
EDUC 247	Moral and Character Education	3	PSYCH 232	Brain and Decision Making	3
EDUC 375A	Seminar on Organizational Theory	5	PSYCH 245	Social Psychological Perspectives on Stereotyping and Prejudice	3
ENGR 62	Introduction to Optimization	4	PSYCH 251	Affective Neuroscience	3
MS&E 111	Introduction to Optimization	4	PSYCH 252	Statistical Methods for Behavioral and Social Sciences	1-6
MS&E 120	Probabilistic Analysis	5	PSYCH 253	Statistical Theory, Models, and Methodology	3
MS&E 121	Introduction to Stochastic Modeling	4	PSYCH 268	Emotion Regulation	3
MS&E 180	Organizations: Theory and Management	4	PSYCH 279	Topics in Cognitive Control	1-3
MS&E 197	Ethics, Technology, and Public Policy	5	PUBLPOL 102	Organizations and Public Policy	4-5
MS&E 201	Dynamic Systems	3-4	PUBLPOL 202	Organizations and Public Policy	4-5
MS&E 250A	Engineering Risk Analysis	3	PUBLPOL 302B	Economic Analysis of Law	3
MS&E 250B	Project Course in Engineering Risk Analysis	3	SOC 114	Economic Sociology	4
MS&E 252	Decision Analysis I: Foundations of Decision Analysis	3-4	SOC 115	Topics in Economic Sociology	5
MS&E 254	The Ethical Analyst	1-3	SOC 120	Interpersonal Relations	4
MS&E 299	Voluntary Social Systems	1-3	SOC 121	The Individual in Social Structure: Foundations in Sociological Social Psychology	5
MS&E 352	Decision Analysis II: Professional Decision Analysis	3-4	SOC 126	Introduction to Social Networks	5
MS&E 355	Influence Diagrams and Probabilistics Networks	3	SOC 127	Bargaining, Power, and Influence in Social Interaction	5
PHIL 154	Modal Logic	4	SOC 160	Formal Organizations	4
PHIL 164	Central Topics in the Philosophy of Science: Theory and Evidence	4	SOC 214	Economic Sociology	4
PHIL 166	Probability: Ten Great Ideas About Chance	4	SOC 220	Interpersonal Relations	4
			SOC 226	Introduction to Social Networks	5

SOC 227	Bargaining, Power, and Influence in Social Interaction	5
SOC 260	Formal Organizations	4
STATS 200	Introduction to Statistical Inference	3
STATS 211	Meta-research: Appraising Research Findings, Bias, and Meta-analysis	3
STATS 217	Introduction to Stochastic Processes I	2-3
STATS 218	Introduction to Stochastic Processes II	3
STATS 310A	Theory of Probability I	2-4
STATS 310B	Theory of Probability II	2-3
STATS 310C	Theory of Probability III	2-4

SYMSYS Majors must take for 3 or more units

## Natural Language

		Units
CS 124	From Languages to Information	3-4
CS 154	Introduction to Automata and Complexity Theory	3-4
CS 224N	Natural Language Processing with Deep Learning	3-4
CS 224S	Spoken Language Processing	2-4
CS 224U	Natural Language Understanding	3-4
CS 229	Machine Learning	3-4
CS 276	Information Retrieval and Web Search	3
LINGUIST 105	Phonetics	4
LINGUIST 110	Introduction to Phonology	4
LINGUIST 116	Morphology	4
LINGUIST 124	Introduction to Lexical Function Grammar	2-4
LINGUIST 130A	Introduction to Semantics and Pragmatics	4
LINGUIST 130B	Introduction to Lexical Semantics	3-4
LINGUIST 140	Language Acquisition I	4
LINGUIST 180	From Languages to Information	3-4
LINGUIST 188	Natural Language Understanding	3-4
LINGUIST 205B	Advanced Phonetics	2-4
LINGUIST 210A	Phonology	3-4
LINGUIST 210B	Advanced Phonology	2-4
LINGUIST 221A	Foundations of English Grammar	1-4
LINGUIST 221B	Studies in Universal Grammar	1-4
LINGUIST 222A	Foundations of Syntactic Theory I	3-4
LINGUIST 224	Introduction to Lexical Function Grammar	2-4
LINGUIST 224B	Advanced Topics in Lexical Functional Grammar	1-4
LINGUIST 230A	Introduction to Semantics and Pragmatics	4
LINGUIST 230B	Semantics and Pragmatics I	2-4
LINGUIST 232A	Lexical Semantics	2-4
LINGUIST 240	Language Acquisition I	4
LINGUIST 241	Language Acquisition II	4
LINGUIST 280	From Languages to Information	3-4
LINGUIST 281	Computational Models of Linguistic Formalism	1-4
LINGUIST 285	Spoken Language Processing	2-4
LINGUIST 286	Information Retrieval and Web Search	3
PHIL 154	Modal Logic	4
PHIL 181	Philosophy of Language	4
PSYCH 131	Language and Thought	4
PSYCH 134	Seminar on Language and Deception	3
PSYCH 262	Language and Thought	4

## Learning

		Units
CS 147	Introduction to Human-Computer Interaction Design	3-5
CS 224N	Natural Language Processing with Deep Learning	3-4
CS 228	Probabilistic Graphical Models: Principles and Techniques	3-4
CS 229	Machine Learning	3-4
EDUC 218	Topics in Cognition and Learning: Technology and Multitasking	3
EDUC 333A	Understanding Learning Environments	3
EDUC 342	Child Development and New Technologies	3
EE 376A	Information Theory	3
LINGUIST 140	Language Acquisition I	4
LINGUIST 240	Language Acquisition I	4
LINGUIST 241	Language Acquisition II	4
LINGUIST 284	Natural Language Processing with Deep Learning	3-4
PSYCH 7Q	Language Understanding by Children and Adults	3
PSYCH 45	Introduction to Learning and Memory	3
PSYCH 50	Introduction to Cognitive Neuroscience	4
PSYCH 141	Cognitive Development	3
PSYCH 202	Cognitive Neuroscience	3
PSYCH 204	Computation and cognition: the probabilistic approach	3
PSYCH 239	Formal and Computational Approaches in Psychology and Cognitive Science	3
STATS 315A	Modern Applied Statistics: Learning	2-3
STATS 315B	Modern Applied Statistics: Data Mining	2-3

## Neurosciences

		Units
BIO 150	Human Behavioral Biology	5
BIO 153	Cellular Neuroscience: Cell Signaling and Behavior	4
BIO 154	Molecular and Cellular Neurobiology	4
BIO 158	Developmental Neurobiology	4
BIO 222	Exploring Neural Circuits	3
CS 205A	Mathematical Methods for Robotics, Vision, and Graphics	3
CS 223A	Introduction to Robotics	3
CS 229	Machine Learning	3-4
HUMBIO 163	Neural Systems and Behavior	4
MATH 113	Linear Algebra and Matrix Theory	3
NBIO 206	The Nervous System	8
NBIO 218	Neural Basis of Behavior	5
NENS 220	Computational Neuroscience	4
PHIL 186	Philosophy of Mind	4
PSYCH 30	Introduction to Perception	3
PSYCH 45	Introduction to Learning and Memory	3
PSYCH 50	Introduction to Cognitive Neuroscience	4
PSYCH 110	Research Methods and Experimental Design	5
PSYCH 120	Cellular Neuroscience: Cell Signaling and Behavior	4
PSYCH 121	Ion Transport and Intracellular Messengers	3
PSYCH 143	Developmental Anomalies	3
PSYCH 204A	Human Neuroimaging Methods	3
PSYCH 204B	Human Neuroimaging Methods	3
PSYCH 221	Image Systems Engineering	1-3
PSYCH 226	Models and Mechanisms of Memory	1-3

PSYCH 232	Brain and Decision Making	3
PSYCH 250	High-level Vision: From Neurons to Deep Neural Networks	3
PSYCH 251	Affective Neuroscience	3
PSYCH 252	Statistical Methods for Behavioral and Social Sciences	1-6
PSYCH 279	Topics in Cognitive Control	1-3
STATS 141	Biostatistics	3-5
STATS 191	Introduction to Applied Statistics	3-4
STATS 200	Introduction to Statistical Inference	3

## Cognate Courses for the Master's Degree

The following is a list of cognate courses that may be applied to the M.S. in Symbolic Systems. Click on the course or see ExploreCourses for course descriptions and General Education Requirements (GER) information. Courses taken for a Symbolic Systems degree or Minor must be taken for 3 units (or more). See Degree Requirements for details.

		Units
BIO 153	Cellular Neuroscience: Cell Signaling and Behavior	4
BIO 154	Molecular and Cellular Neurobiology	4
BIO 222	Exploring Neural Circuits	3
BIO 258	Developmental Neurobiology	4
BIO 263	Neural Systems and Behavior	4
BIOMEDIN 251	Outcomes Analysis	4
CME 100	Vector Calculus for Engineers	5
CME 100A	Vector Calculus for Engineers, ACE	6
CME 106	Introduction to Probability and Statistics for Engineers	4
CME 108	Introduction to Scientific Computing	3
COMM 206	Communication Research Methods	4-5
COMM 220	Digital Media in Society	4-5
COMM 269		
COMM 272	Media Psychology	4-5
CS 103	Mathematical Foundations of Computing	3-5
CS 106A	Programming Methodology	3-5
CS 106X	Programming Abstractions (Accelerated)	3-5
CS 107	Computer Organization and Systems	3-5
CS 108	Object-Oriented Systems Design	3-4
CS 109	Introduction to Probability for Computer Scientists	3-5
CS 142	Web Applications	3
CS 147	Introduction to Human-Computer Interaction Design	3-5
CS 148	Introduction to Computer Graphics and Imaging	3-4
CS 154	Introduction to Automata and Complexity Theory	3-4
CS 157	Logic and Automated Reasoning	3
CS 161	Design and Analysis of Algorithms	3-5
CS 170	Stanford Laptop Orchestra: Composition, Coding, and Performance	3-4
CS 181	Computers, Ethics, and Public Policy	4
CS 204	Legal Informatics	2-3
CS 205A	Mathematical Methods for Robotics, Vision, and Graphics	3
CS 221	Artificial Intelligence: Principles and Techniques	3-4
CS 223A	Introduction to Robotics	3
CS 224M		
CS 224N	Natural Language Processing with Deep Learning	3-4
CS 224S	Spoken Language Processing	2-4

CS 224U	Natural Language Understanding	3-4
CS 225A	Experimental Robotics	3
CS 225B	Robot Programming Laboratory	3-4
CS 227B	General Game Playing	3
CS 228	Probabilistic Graphical Models: Principles and Techniques	3-4
CS 229	Machine Learning	3-4
CS 247	Human-Computer Interaction Design Studio	3-4
CS 261	Optimization and Algorithmic Paradigms	3
CS 270	Modeling Biomedical Systems: Ontology, Terminology, Problem Solving	3
CS 274	Representations and Algorithms for Computational Molecular Biology	3-4
CS 276	Information Retrieval and Web Search	3
CS 294H	Research Project in Human-Computer Interaction	3
CS 364A		0
CS 376	Human-Computer Interaction Research	3-4
CS 377	Topics in Human-Computer Interaction	2-3
CS 448B	Data Visualization	3
ECON 102B	Applied Econometrics	5
ECON 102C	Advanced Topics in Econometrics	5
ECON 135	Finance for Non-MBAs	3
ECON 136	Market Design	5
ECON 137	Decision Modeling and Information	5
ECON 141	Public Finance and Fiscal Policy	5
ECON 153	Economics of the Internet	5
ECON 155	Environmental Economics and Policy	5
ECON 160	Game Theory and Economic Applications	5
ECON 179	Experimental Economics	5
ECON 190	Introduction to Financial Accounting	5
ECON 289	Advanced Topics in Game Theory and Information Economics	2-5
EDUC 218	Topics in Cognition and Learning: Technology and Multitasking	3
EDUC 247	Moral and Character Education	3
EDUC 298	Seminar on Teaching Introductory Computer Science	1
EDUC 333A	Understanding Learning Environments	3
EDUC 342	Child Development and New Technologies	3
EDUC 375A	Seminar on Organizational Theory	5
EE 263	Introduction to Linear Dynamical Systems	3
EE 364A	Convex Optimization I	3
EE 364B	Convex Optimization II	3
EE 376A	Information Theory	3
ENGR 155C	Introduction to Probability and Statistics for Engineers	4
ENGR 205	Introduction to Control Design Techniques	3
ENGR 209A	Analysis and Control of Nonlinear Systems	3
LINGUIST 106	Introduction to Speech Perception	4
LINGUIST 110	Introduction to Phonology	4
LINGUIST 116	Morphology	4
LINGUIST 120	Introduction to Syntax	4
LINGUIST 130B	Introduction to Lexical Semantics	3-4
LINGUIST 205A	Phonetics	4
LINGUIST 205B	Advanced Phonetics	2-4
LINGUIST 210A	Phonology	3-4
LINGUIST 210B	Advanced Phonology	2-4
LINGUIST 221A	Foundations of English Grammar	1-4



LINGUIST 221B	Studies in Universal Grammar	1-4	PHIL 284F	Feminist Theories of Knowledge	4
LINGUIST 222A	Foundations of Syntactic Theory I	3-4	PHIL 286	Philosophy of Mind	4
LINGUIST 224	Introduction to Lexical Function Grammar	2-4	PHIL 287	Philosophy of Action	4
LINGUIST 224B	Advanced Topics in Lexical Functional Grammar	1-4	PHIL 288	Personal Identity	4
LINGUIST 230A	Introduction to Semantics and Pragmatics	4	PHIL 289	Examples of Free Will	4
LINGUIST 230B	Semantics and Pragmatics I	2-4	PHIL 350A	Model Theory	3
LINGUIST 232A	Lexical Semantics	2-4	PHIL 351A	Recursion Theory	3
LINGUIST 240	Language Acquisition I	4	PHIL 354	Topics in Logic	1-3
LINGUIST 241	Language Acquisition II	4	PHIL 355	Logic and Social Choice	4
LINGUIST 280	From Languages to Information	3-4	PHIL 366	Evolution and Communication	4
LINGUIST 281	Computational Models of Linguistic Formalism	1-4	PHIL 387	Intention and Normative Judgment	2-4
LINGUIST 282	Computational Theories of Syntax	3-4	PHIL 391	Research Seminar in Logic	1-3
LINGUIST 284	Natural Language Processing with Deep Learning	3-4	POLISCI 351A	Foundations of Political Economy	3
LINGUIST 286	Information Retrieval and Web Search	3	POLISCI 352	Introduction to Game Theoretic Methods in Political Science	3-5
LINGUIST 288					
MATH 113	Linear Algebra and Matrix Theory	3	PSYCH 104	Uniquely Human	3
MATH 151	Introduction to Probability Theory	3	PSYCH 110	Research Methods and Experimental Design	5
MATH 161	Set Theory	3	PSYCH 120	Cellular Neuroscience: Cell Signaling and Behavior	4
ME 115A	Introduction to Human Values in Design	3	PSYCH 134	Seminar on Language and Deception	3
ME 115B	Product Design Methods	3	PSYCH 141	Cognitive Development	3
MUSIC 128	Stanford Laptop Orchestra: Composition, Coding, and Performance	3-4	PSYCH 143	Developmental Anomalies	3
MUSIC 220A	Fundamentals of Computer-Generated Sound	2-4	PSYCH 152	Mediation for Dispute Resolution	3
MUSIC 220B	Compositional Algorithms, Psychoacoustics, and Computational Music	2-4	PSYCH 154	Judgment and Decision-Making	3
MUSIC 220C	Research Seminar in Computer-Generated Music	2-4	PSYCH 167	Seminar on Aggression	3
MUSIC 250A	Physical Interaction Design for Music	3-4	PSYCH 202	Cognitive Neuroscience	3
MUSIC 251	Psychophysics and Music Cognition	1-5	PSYCH 204	Computation and cognition: the probabilistic approach	3
MUSIC 253	Symbolic Musical Information	2-4	PSYCH 204A	Human Neuroimaging Methods	3
MUSIC 254	Music Query, Analysis, and Style Simulation	2-4	PSYCH 204B	Human Neuroimaging Methods	3
NBIO 206	The Nervous System	8	PSYCH 205	Foundations of Cognition	1-3
NBIO 218	Neural Basis of Behavior	5	PSYCH 212	Classic and contemporary social psychology research	1-3
NBIO 220	Central Mechanisms in Vision-based Cognition	2-4	PSYCH 215	Mind, Culture, and Society	3
NENS 220	Computational Neuroscience	4	PSYCH 221	Image Systems Engineering	1-3
PHIL 102	Modern Philosophy, Descartes to Kant	4	PSYCH 223	Social Norms	3
PHIL 184P	Probability and Epistemology	4	PSYCH 226	Models and Mechanisms of Memory	1-3
PHIL 185	Theory of Understanding	4	PSYCH 228	Ion Transport and Intracellular Messengers	3
PHIL 194C	Time and Free Will	4	PSYCH 232	Brain and Decision Making	3
PHIL 194R	Epistemic Paradoxes	4	PSYCH 239	Formal and Computational Approaches in Psychology and Cognitive Science	3
PHIL 243	Quine	4	PSYCH 245	Social Psychological Perspectives on Stereotyping and Prejudice	3
PHIL 250	Mathematical Logic	4	PSYCH 250	High-level Vision: From Neurons to Deep Neural Networks	3
PHIL 251	Metalogic	4	PSYCH 251	Affective Neuroscience	3
PHIL 252	Computability and Logic	4	PSYCH 252	Statistical Methods for Behavioral and Social Sciences	1-6
PHIL 254	Modal Logic	4	PSYCH 253	Statistical Theory, Models, and Methodology	3
PHIL 257	Topics in Philosophy of Logic	3	PSYCH 259	Emotions: History, Theories, and Research	1-3
PHIL 262	Philosophy of Mathematics	4	PSYCH 262	Language and Thought	4
PHIL 264	Central Topics in the Philosophy of Science: Theory and Evidence	4	PSYCH 270	The Self: Representations and Interventions	3
PHIL 265	Philosophy of Physics	4	PSYCH 272	Special Topics in Psycholinguistics	1-3
PHIL 266	Probability: Ten Great Ideas About Chance	4	PSYCH 279	Topics in Cognitive Control	1-3
PHIL 267B	Philosophy, Biology, and Behavior	4	PUBLPOL 201	Politics and Public Policy	4-5
PHIL 270	Ethical Theory	4	PUBLPOL 202	Organizations and Public Policy	4-5
PHIL 280	Metaphysics	4	PUBLPOL 204	Economic Policy Analysis	4-5
PHIL 280A	Realism, Anti-Realism, Irrealism, Quasi-Realism	4	PUBLPOL 302B	Economic Analysis of Law	3
PHIL 281	Philosophy of Language	4			
PHIL 282	Advanced Philosophy of Language	4			
PHIL 284	Epistemology	4			

SOC 121	The Individual in Social Structure: Foundations in Sociological Social Psychology	5
SOC 214	Economic Sociology	4
SOC 220	Interpersonal Relations	4
SOC 226	Introduction to Social Networks	5
SOC 227	Bargaining, Power, and Influence in Social Interaction	5
STATS 110	Statistical Methods in Engineering and the Physical Sciences	4-5
STATS 116	Theory of Probability	3-5
STATS 141	Biostatistics	3-5
STATS 191	Introduction to Applied Statistics	3-4
STATS 200	Introduction to Statistical Inference	3
STATS 211	Meta-research: Appraising Research Findings, Bias, and Meta-analysis	3
STATS 217	Introduction to Stochastic Processes I	2-3
STATS 218	Introduction to Stochastic Processes II	3
STATS 310A	Theory of Probability I	2-4
STATS 310B	Theory of Probability II	2-3
STATS 310C	Theory of Probability III	2-4
STATS 315A	Modern Applied Statistics: Learning	2-3
STATS 315B	Modern Applied Statistics: Data Mining	2-3

## Courses

### **SYMSYS 1. Minds and Machines. 4 Units.**

(Formerly SYMSYS 100). An overview of the interdisciplinary study of cognition, information, communication, and language, with an emphasis on foundational issues: What are minds? What is computation? What are rationality and intelligence? Can we predict human behavior? Can computers be truly intelligent? How do people and technology interact, and how might they do so in the future? Lectures focus on how the methods of philosophy, mathematics, empirical research, and computational modeling are used to study minds and machines. Undergraduates considering a major in symbolic systems should take this course as early as possible in their program of study.

Same as: LINGUIST 35, PHIL 99, PSYCH 35

### **SYMSYS 112. Challenges for Language Systems. 3-4 Units.**

Parallel exploration of philosophical and computational approaches to modeling the construction of linguistic meaning. In philosophy of language: lexical sense extension, figurative speech, the semantics/pragmatics interface, contextualism debates. In CS: natural language understanding, from formal compositional models of knowledge representation to statistical and deep learning approaches. We will develop an appreciation of the complexities of language understanding and communication; this will inform discussion of the broader prospects for Artificial Intelligence. Special attention will be paid to epistemological questions on the nature of linguistic explanation, and the relationship between theory and practice. PREREQUISITES: PHIL80; some exposure to philosophy of language and/or computational language processing is recommended.

Same as: SYMSYS 212

### **SYMSYS 115. Critique of Technology. 3-4 Units.**

What is the character of technology? How does technology reveal aspects of human nature and social practices? How does it shape human experience and values? We will survey the history of philosophy of technology – from ancient and enlightenment ideas, to positivist and phenomenological conceptions – to develop a deeper understanding of diverse technological worldviews. This will prepare us to consider contemporary questions about the "ethos" of technology. Specific questions will vary depending upon the interests of participants, but may include: ethical and existential challenges posed by artificial intelligence; responsible product design in the "attention economy"; industry regulation and policy issues for information privacy; and the like. PREREQUISITES: PHIL80.

### **SYMSYS 122. Artificial Intelligence: Philosophy, Ethics, & Impact. 3-4 Units.**

Recent advances in computing may place us at the threshold of a unique turning point in human history. Soon we are likely to entrust management of our environment, economy, security, infrastructure, food production, healthcare, and to a large degree even our personal activities, to artificially intelligent computer systems. The prospect of "turning over the keys" to increasingly autonomous systems raises many complex and troubling questions. How will society respond as versatile robots and machine-learning systems displace an ever-expanding spectrum of blue- and white-collar workers? Will the benefits of this technological revolution be broadly distributed or accrue to a lucky few? How can we ensure that these systems respect our ethical principles when they make decisions at speeds and for rationales that exceed our ability to comprehend? What, if any, legal rights and responsibilities should we grant them? And should we regard them merely as sophisticated tools or as a newly emerging form of life? The goal of this course is to equip students with the intellectual tools, ethical foundation, and psychological framework to successfully navigate the coming age of intelligent machines.

### **SYMSYS 130. Research Methods in the Cognitive and Information Sciences. 3 Units.**

Understanding the different methodological approaches used in disciplines that study cognition and information. Emphasis is on philosophical/analytical, formal/mathematical, empirical, and computational thinking styles, with some attention to other methods as well. What assumptions underlie these methods? How can they be combined? How do practitioners of each discipline think differently about problems, and what are the challenges involved in studying or working across them?.

### **SYMSYS 150. CRYPTOCURRENCIES SEMINAR. 2 Units.**

A weekly seminar allowing students the opportunity to discuss and explore cryptocurrencies from a variety of domains and view points:n1) Explore the history of fiat currencies, both economically and philosophically. How does Bitcoin mesh in here? What are advantages and disadvantages compared to traditional fiat currencies? (~2 weeks)n2) Contextualize and juxtapose decentralized currencies with respect to TCP/IP, Napster, and other relevant decentralized and cloud protocols. (~2 weeks)n3) Work through and understand Satoshi's initial protocol and proof-of-work mining system. What problem did she solve? How? Why was it important? How can we prove it mathematically? What are significant game theoretic and cryptographic weaknesses? What do alternative cryptocurrencies look like? Is there a "best" alternative? (~3 weeks)n4) What does "Bitcoin as a protocol" mean? What can be built on top of it? What's being built around it? What does regulation look like? What are hypotheses for the future of digital currencies? How do we explain investor confidence, given regulatory hesitation? (~3 weeks).

### **SYMSYS 161. Applied Symbolic Systems: Venture Capital, Artificial Intelligence, and The Future. 2 Units.**

A weekly seminar allowing students the opportunity to discuss and explore applied Symbolic Systems in technology, entrepreneurship, and venture capital. We will explore popular conventions and trends through the lens of numerous deductive and applied Symbolic Systems. Same as: SYMSYS 261

**SYMSYS 170. Decision Behavior: Theory and Evidence. 3-4 Units.**

Introduction to the study of judgment and decision making, relating theory and evidence from disciplines such as psychology, economics, statistics, neuroscience, and philosophy. The development and critique of Homo economicus as a model of human behavior, and more recent theories based on empirical findings. Recommended: background in formal reasoning.

Same as: SYMSYS 270

**SYMSYS 184. Syntactic Theory and Implementation. 4 Units.**

Analysis and implementation of grammatical phenomena of English. Introduction to a theory of formal grammar, and its computational realization. Practical experience in forming linguistic hypotheses and testing them via implementation using state-of-the-art language technology.

Same as: LINGUIST 184

**SYMSYS 190. Senior Honors Tutorial. 1-5 Unit.**

Under the supervision of their faculty honors adviser, students work on their senior honors project. May be repeated for credit.

**SYMSYS 191. Senior Honors Seminar. 1 Unit.**

Recommended for seniors doing an honors project. Under the leadership of the Symbolic Systems program coordinator, students discuss, and present their honors project.

**SYMSYS 196. Independent Study. 1-15 Unit.**

Independent work under the supervision of a faculty member. Can be repeated for credit.

**SYMSYS 200. Symbolic Systems in Practice. 2-3 Units.**

Applying a Symbolic Systems education at Stanford and outside. The basics of research and practice. Students develop and present a project, and investigate different career paths, including academic, industrial, professional, and public service, through interviews with alumni.

**SYMSYS 201. ICT, Society, and Democracy. 3 Units.**

The impact of information and communication technologies on social and political life. Interdisciplinary. Classic and contemporary readings focusing on topics such as social networks, virtual versus face-to-face communication, the public sphere, voting technology, and collaborative production. Prerequisite: Completion of a course in psychology, communication, human-computer interaction, or a related discipline, or consent of the instructor.

**SYMSYS 203. Cognitive Science Perspectives on Conflict, Violence, Peace, and Justice. 3 Units.**

In recent years, cognitive scientists have turned more attention to questions that have traditionally been investigated by historians, political scientists, sociologists, and anthropologists, e.g. What are the sources of conflict and disagreement between people?, What drives or reduces violence and injustice?, and What brings about or is conducive to peace and justice? In this advanced seminar, we will read and discuss works by psychologists, neuroscientists, philosophers, and others, which characterize this growing research area among those who study minds, brains, and behavior. Required: Completion of a course in psychology beyond the level of Psych 1, or consent of the instructor.

**SYMSYS 204. Philosophy of Linguistics. 4 Units.**

Philosophical issues raised by contemporary work in linguistics. Topics include: the subject matter of linguistics (especially internalism vs. externalism), methodology and data (especially the role of quantitative methods and the reliance on intuitions), the relationship between language and thought (varieties of Whorfianism and anti-Whorfianism), nativist arguments about language acquisition, and language evolution.

Same as: LINGUIST 204, PHIL 369

**SYMSYS 206A. Philosophy of Neuroscience. 4 Units.**

How can we explain the mind? With approaches ranging from computational models to cellular-level characterizations of neural responses to the characterization of behavior, neuroscience aims to explain how we see, think, decide, and even feel. While these approaches have been highly successful in answering some kinds of questions, they have resulted in surprisingly little progress in others. We'll look at the relationships between the neuroscientific enterprise, philosophical investigations of the nature of the mind, and our everyday experiences as creatures with minds. Prerequisite: PHIL 80.n(Not open to freshmen.). Same as: PHIL 106A, PHIL 206A

**SYMSYS 209. Battles Over Bits. 3 Units.**

The changing nature of information in the Internet age and its relationship to human behavior. Philosophical assumptions underlying practices such as open source software development, file sharing, common carriage, and community wireless networks, contrasted with arguments for protecting private and commercial interests such as software patents, copy protection, copyright infringement lawsuits, and regulatory barriers. Theory and evidence from disciplines including psychology, economics, computer science, law, and political science. Prerequisite: PSYCH 40, 55, 70, or SYMSYS 202.

**SYMSYS 210. Learning Facial Emotions: Art and Psychology. 3 Units.**

Artistic and psychological learning approaches for emotion recognition from facial expressions. The advantages of learning by image-based microexpressions, subtle expressions, macro expressions, art drawing and actor mimicry when there are cognitive deficits due to conditions such as autism. Comparative analysis uses brain studies, learning theory, and human-computer interaction. Studio component conveys the artistic and psychological approaches. Prerequisites: PSYCH 1, SYMSYS 100 or consent of instructor. Go to [www.stanford.edu/~dwilkins/Symsys210Enroll.doc](http://www.stanford.edu/~dwilkins/Symsys210Enroll.doc) to sign up for a Permission Number.

**SYMSYS 211. Learning Facial Emotions: Art, Psychology, Human-Computer Interaction. 3 Units.**

Learning to recognize facial emotions by drawing a live model versus the psychology method of using classified images of subtle and micro expressions. Dimensions of analysis include cognitive modeling and neuroscience. The design of human-computer interaction systems for people with cognitive deficits such as autism and Aspergers, which integrate the art and psychology approaches using methods such as robot heads, avatars, and facial recognition software. Prerequisites: PSYCH 1 or consent of instructor.

**SYMSYS 212. Challenges for Language Systems. 3-4 Units.**

Parallel exploration of philosophical and computational approaches to modeling the construction of linguistic meaning. In philosophy of language: lexical sense extension, figurative speech, the semantics/pragmatics interface, contextualism debates. In CS: natural language understanding, from formal compositional models of knowledge representation to statistical and deep learning approaches. We will develop an appreciation of the complexities of language understanding and communication; this will inform discussion of the broader prospects for Artificial Intelligence. Special attention will be paid to epistemological questions on the nature of linguistic explanation, and the relationship between theory and practice. PREREQUISITES: PHIL80; some exposure to philosophy of language and/or computational language processing is recommended.

Same as: SYMSYS 112

**SYMSYS 245. Cognition in Interaction Design. 3 Units.**

Note: Same course as 145 which is no longer active. Interactive systems from the standpoint of human cognition. Topics include skill acquisition, complex learning, reasoning, language, perception, methods in usability testing, special computational techniques such as intelligent and adaptive interfaces, and design for people with cognitive disabilities. Students conduct analyses of real world problems of their own choosing and redesign/analyze a project of an interactive system. Limited enrollment seminar taught in two sections of approximately ten students each. Admission to the course is by application to the instructor, with preference given to Symbolic Systems students of advanced standing. Recommended: a course in cognitive psychology or cognitive anthropology.

**SYMSYS 255. Building Digital History: Informatics of Social Movements and Protest. 3-5 Units.**

A participatory course focused on the online representation of oral and archival history research. This year's thematic focus is the design and evaluation of history websites focused on social movements and protest. We will survey the field of digital history and its application to social movement research and teaching. The course will utilize materials developed in the 2014 version of the course, which focused on the history of student activism at Stanford. Class will apply lessons from digital history practice and theory to the design of an online repository and community for the collaborative representation and discussion of social movement history at Stanford, and to the further development of source material in a future version of the class. Topics will include participatory design, studies of historical learning, archiving issues, data integrity, and fair representation of different viewpoints, among others.

**SYMSYS 255A. Building Digital History: Social Movements and Protest at Stanford. 1 Unit.**

Lectures-only version of Symsys 255.

**SYMSYS 261. Applied Symbolic Systems: Venture Capital, Artificial Intelligence, and The Future. 2 Units.**

A weekly seminar allowing students the opportunity to discuss and explore applied Symbolic Systems in technology, entrepreneurship, and venture capital. We will explore popular conventions and trends through the lens of numerous deductive and applied Symbolic Systems.

Same as: SYMSYS 161

**SYMSYS 270. Decision Behavior: Theory and Evidence. 3-4 Units.**

Introduction to the study of judgment and decision making, relating theory and evidence from disciplines such as psychology, economics, statistics, neuroscience, and philosophy. The development and critique of Homo economicus as a model of human behavior, and more recent theories based on empirical findings. Recommended: background in formal reasoning.

Same as: SYMSYS 170

**SYMSYS 271. Group Democracy. 2-4 Units.**

This seminar will explore theoretical, empirical, and practical approaches to groups that come together around a common purpose or interest. Emphasis is on democratically structured, non-hierarchical and non-institutional decision making, e.g. by grassroots activists, student, or neighborhood organizations. Parliamentary, consensus, and informal procedures. How do groups form? How do they deliberate and make decision? What are the principles underlying different models for group process, and how well do different procedures work in practice? How do culture and identity affect the working of a group? And how are social technologies used? Readings from different disciplines and perspectives. Course is limited to 20 students. Prerequisite: A course in social psychology, decision making or group sociology. This course must be taken for a minimum of 3 units and a letter grade to be eligible for Ways credit.

**SYMSYS 275. Collective Behavior and Distributed Intelligence. 3 Units.**

This course will explore possibilities for student research projects based on presentations of faculty research. We will cover a broad range of topics within the general area of collective behavior, both natural and artificial. Students will build on faculty presentations to develop proposals for future projects.

Same as: BIO 175

**SYMSYS 280. Symbolic Systems Research Seminar. 1 Unit.**

A mixture of public lectures of interest to Symbolic Systems students (the Symbolic Systems Forum) and student-led meetings to discuss research in Symbolic Systems. Can be repeated for credit. Open to both undergraduates and Master's students. First meeting is the second Monday of the quarter.

**SYMSYS 290. Master's Degree Project. 1-15 Unit.****SYMSYS 291. Master's Program Seminar. 1 Unit.**

Enrollment limited to students in the Symbolic Systems M.S. degree program. May be repeated for credit.

**SYMSYS 296. Independent Study. 1-15 Unit.**

Independent work under the supervision of a faculty member. Can be repeated for credit.

**SYMSYS 297. Teaching in Symbolic Systems. 1-5 Unit.**

Leading sections, grading, and/or other duties of teaching or helping to teach a course in Symbolic Systems. Sign up with the instructor supervising the course in which you are teaching or assisting.

**SYMSYS 298. Peer Advising in Symbolic Systems: Practicum. 1-2 Unit.**

Optional for students selected as Undergraduate Advising Fellows in the Symbolic Systems Program. AFs work with program administrators to assist undergraduates in the Symbolic Systems major or minor, in course selection, degree planning, and relating the curriculum to a career or life plan, through advising and events. Meeting with all AFs for an hour once per week under the direction of the Associate Director. Requires a short reflective paper at the end of the quarter on what the AF has learned about advising students in the program. Repeatable for credit. May not be taken by students who receive monetary compensation for their work as an AF.

**SYMSYS 299. Curricular Practical Training. 1 Unit.**

Students obtain employment in a relevant research or industrial activity to enhance their professional experience consistent with their degree programs. Meets the requirements for curricular practical training for students on F-1 visas. Students submit a concise report detailing work activities, problems worked on, and key results. May be repeated for credit. Prerequisite: qualified offer of employment and consent of advisor.